Definition of Severity



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Definition of Severity Bug tracking database – SCRs

Definition of Severity

Severity is how bad a problem is, not how important it is to fix and not how soon it needs to be fixed. Priority is used to assign importance. Most product releases will require that all Priority 1 & 2 SCRs be resolved. The definitions below should always be followed.

- 1 Showstopper, Loss of Data
- · Data loss or corruption
- · System is completely dysfunctional
- · System or product crashes
- No known workaround
- 2 High, No Data Loss
- · Invalid Data
- · Intermittent crashes
- · Mission critical feature requires workaround
- · Completely misleading or incorrect documentation
- 3 Medium, GUI, Performance
- Non-mission critical feature broken yet has work around
- Somewhat misleading or incorrect documentation
- 4 Low, Nit or Preference
- Minor cosmetic or typographical errors in the product or documentation
- 5 Change control / enhancement